



Warden

Originally tasked with scrub-clearing & exploration, Wardens' mobility & proficiency with clingfire give them an essential role on the forefront of a battle.



**5
pts**

Name	MV	EVS	SKL	AV	MAS	FOR	WP	Model Type
Warden	7	4	3	3	2	2	3	Infantry (Human, Mobile, Solo)

UNIT SIZE: 1 Warden.

EQUIPMENT: Choke Grenades, Clingfire Sprayer & Maglock Guardian Pistol.

ABILITIES: Contest (6"), Dynamic Move & Scout.

UNOFFICIAL RULES

Contest (X"): (squad ability) A unit with this ability contests objective markers held by opposing units up to the specified number of inches (X") away, instead of the standard 3" range.

SPECIAL

Multi-Unit Selection: Up to 2 separate Warden units may be taken as a single  selection.

ADDITIONAL UNITS

